Team The Last Battalion

A picture containing diagram

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Made by:

The Last Battalion

Find us on:

GitHub

Repository:

<https://github.com/IKKuzmova21/the_last_battalion_logic_games.git>

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# IDEA OF THE PROJECT

* The idea of the project is to create a c++ words or math game.

# TEAM MEMBERS

|  |  |
| --- | --- |
| № | Roles in the team |
|  | Ivayla Kuzmova– Scrum trainer |
|  | Georgi Atanasov – Back-end developer |
|  | Denis Yusein – Front-end developer |
|  | Daniel Buzin – QA Engineer |

# PROJECT DESCRIPTION

|  |  |
| --- | --- |
| № | Description |
|  | Idea in general.  The idea is – an application that is closely related to a word game or a math game. |
|  | How can you access the project?  You can find our project on GitHub. You can access the files by installing the repository, or paste this to your console - https://github.com/IKKuzmova21/the\_last\_battalion\_logic\_games.git |
|  | Teamwork.  Our main communicating platform is Microsoft Teams. Everybody was working on the project whenever they had time to. |
|  | What technologies are used?  The technologies used are **Visual Studio** as our code editors, we used **GitHub** for collaborative work, **Microsoft Teams** - connection and communication, **PowerPoint** - preparing a Presentation, **Word** - preparing Documentation, **Excel** – for the QA tests and **Photoshop** – photo and graphic processing. |

# PERFORMED TASKS

|  |  |
| --- | --- |
| № | Completed tasks |
| 1 | Decide the idea of the project  Everybody gave their idea for the project and then we chose the best one. |
| 2 | Add the game base  Started working on the code, as we started by adding some of the main elements. |
| 3 | Add word input  Our game is Hangman so you must be able to enter your guess word. |
| 4 | Show repeating letter  For it to be easier for you to guess the word we added the feature to see repeating letters. |
| 5 | Show first and last letter  For it to be easier for you to guess the word we added the feature to see the first and the last letter. |
| 6 | Create the Hangman design  The Hangman design is made by keyboard symbols. |
| 7 | Make the README file  In the readme file you can get a quick overview of the project. We have added the programming languages we used, the diagrams and the demos of the project. |
| 8 | Make the documentation  The documentation provides very useful information in terms of the technical aspect. You can learn pretty much everything by reading it. |
| 9 | Make the presentation  We have created a short presentation to quickly show what we have done. |

# LIST OF THE USED FUNCTIONS

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# BLOCK DIAGRAM OF THE PROJECT

